2026 West Madison Little League Baseball Rules Summary

Updated 15-April-2026

		Rookie League 7/8-year-old	Minor League 9/10-year-old	Major League 11/12-year-old	Junior League 13/14-year-old	Senior League 15/16-year-old
Non-wood Bats		USABat Certification Required			USABat or BBCOR	BBCOR
Mandatory Play		4 full half innings on defense, must play 1 infield and 1 outfield inning		4 full half innings on defense	3 full half innings on defense	3 full half innings on defense
Innings		6 innings			7 innings	7 innings (6 for DH)
No new inning after		1 hr 30 min (hard stop)	1 hour 45 minutes (hard stop)	1 hour 45 minutes	1 hour 50 minutes	2 hours (1:45 for DH)
Extra Innings?		No, games end in a tie		Yes, follow LL Rules, last batter starts next inning on 2nd base.		
Pitchers	**Pitches/Day**	N/A	9-/10-year-old: 75 2 innings maximum	11-/12-year-old: 85 2 innings maximum	13- to 16-year-old: 95	
	Rest	N/A	1 – 20 pitches: no rest 21 – 35 pitches: 1 calendar day 36 – 50 pitches, 2 calendar days rest. 51 – 65 pitches, 3 calendar days 66+: 4 calendar days.			1 – 30: no rest 31 – 45: 1 day 46 – 60: 2 days 61 – 75: 3 days 76+: 4 days
	Multiple Games	N/A	May only pitch in one game per day		If < 31 pitches thrown in first game.	
	Consecutive Days	N/A	Pitching in consecutive days is allowed, subject to rest requirements. May not pitch on 3 consecutive days			
	Suspended Game, Resumed Next Day	N/A	2 innings max. for game includes previous day (except Jr and Sr Lg) If pitched 20 or fewer pitches, may continue – pitch count starts at 0. If 21-40 pitches, may continue – count picks up from previous game. If 41 or more pitches, not eligible.			Same, except 30/60 pitches instead of 20/40. No inning maximum.
	Returning to Mound	N/A	Pitchers removed from the mound may not return to pitch.		A pitcher can return, but only once per game.	
	Catching	A pitcher who delivers 41 or more pitches in a game cannot play catcher for the remainder of that day. A player who has played catcher in four or more innings in a game may not then pitch on that calendar day. Play catcher for < 4 innings then throw 21 or more pitches cannot catch again that day. (31 pitches for 15/16-year-olds)				
	Intentional Walk	No intentional walks are allowed			Defense may request an "unpitched" intentional walk. 4 added to pitch count.	
	Walked in Runs	Not allowed	No walked in runs, coaches use soft toss.	Normal game play		Normal game play
	Balks	Balks are not called			Called but not enforced before May 24.	Normal game play
Player Batting Order (All players in attendance required to be in lineup)		**All levels:** If a Player is unable to continue play, no penalty to offensive team to skip in batting order. Player can reenter batting order without penalty. Late arrivals added to the end of the batting order (after replacement players) if missed first time through the lineup.				
		Preset for every game. Can adjust after Week 3 and for postseason.	Preset for every game. Can adjust after Week 4 and for postseason.			
Defensive Conferences		Maximum of 2 Defensive Timeouts per inning.	Pitcher must be removed on 3rd visit in inning or 4th visit in game.	Pitcher must be removed on 2nd visit in inning or 3rd visit in game	Pitcher must be removed on 2nd visit in inning or 3rd visit in game. Each pitcher has his/her own "count" of visits, which resumes if pitcher returns to mound later in the game.	
Maximum Run Rule		5 runs scored / inn.	7 runs scored / inn.	None	10 run lead after 5 innings, 4 ½ if home team is ahead	
Base Stealing		Not allowed	Through Week 4, no stealing, After Week 4, 1 base. No stealing home.	Normal game play	Normal game play	
3rd Strike not caught		Batter is out.		Batter is out if first is occupied with less than two outs. If first is unoccupied or there are two outs, batter becomes runner and defense must put him/her out.		
Runner Advancement		Stop when ball is in the hand of any defensive player in the infield	Stop when ball is in the pitcher's hand.	Normal game play		
Courtesy Runner		Courtesy runner may be used for the catcher at any time, mandatory with two outs.	Courtesy runner may be used for the catcher at any time, mandatory with two outs. Last out in the inning unless it is the scheduled pitcher then the out prior to that.		Courtesy runner may be used for the catcher at any time, mandatory with two outs. Last out in the inning unless it is the scheduled pitcher then the out prior to that. May be used for the pitcher who completed the last inning.	
On-Deck Batters		Not allowed.			Allowed, stay on same side as dugout, (Visitor -3rd Base, Home – 1st Base).	
Illegal Bat		Batter is out (or result of play), bat removed. Batter & manager warned for first offense, ejected future offenses.				
Infield Fly		Not enforced		Enforced as judgement call by the umpire		
Unsportsmanlike Conduct		The stealing and relaying of signs to alert the batter of pitch selection and/or location is unsportsmanlike behavior. If, in the judgment of the umpire, this behavior is occurring, both the player and the manager can be ejected from the game.				

This chart is intended as a reference summary of the various WMLL rules. It does not cover every possible circumstance and is not a substitute for reading and fully understanding the regular season rules and is not consistent with Little League tournament rules.